

# What embedded sentences do

*Finding new generalizations in the sea of big data*

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Some (imperfect) generalizations:

- ✦ If neg-raising, then anti-rogorative
- ✦ If veridical, then responsive

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- ✦ Typical in linguistics: germ of hypothesis formed by observing language use in the wild
- ✦ Less typical (in semantics): computationally generating numerous hypotheses and seeing which best fit the data

Judgments in the clausal embedding domain are complex, so data is often scarce

**Today:** Two approaches to scaling up research on clausal-embedding: large-scale acceptability studies and cross-linguistic databases

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- (1) a. Márta knows that it's raining.  
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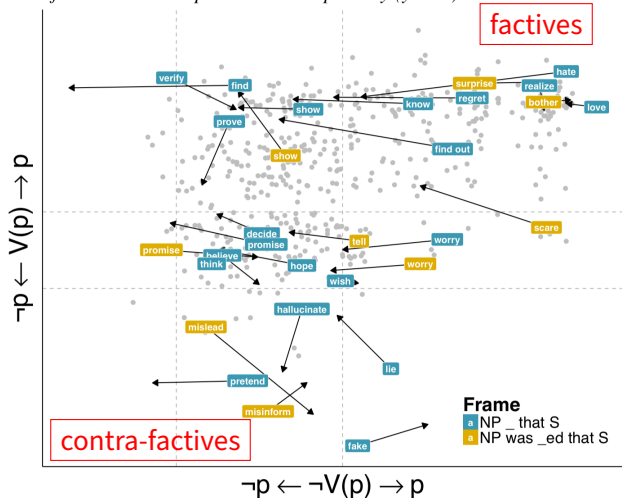
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Proving non-existence is hard; broad sampling of evidence which fails to support existence is often the best we can do

# No contra-factives in the English lexicon

- (14) *Normalized responses for contexts with negative matrix polarity (x-axis) against those for contexts with positive matrix polarity (y-axis)*



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Scaling acceptability judgments comes with costs:

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  - ✦ More useful for lexicon-scale generalizations
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**Website:** <https://wuegaki.ppls.ed.ac.uk/mecore/mecore-databases/>

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Tomasz Klochowicz has made some tools to analyze MECORE specifically, available at

[https://github.com/TJKlochowicz/Mecore\\_analysis\\_tools](https://github.com/TJKlochowicz/Mecore_analysis_tools)



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- ✦ Not all properties are relevant for every language (e.g. mood)

# Computers are good, actually

We are doing a classification problem: 'find the best label for  $x$  given data  $y$ '

**Goal:** Identify properties of attitude reports that predict verbal properties (e.g. being responsive)

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- ✦ ‘Hypothesis’: values of (combinations of) variables that predictably produce a particular outcome
- ✦ If we have  $n$  binary variables as potential predictors, there are  $2^n - 1$  combinations of two variables to test
  - ✦ 80 variables: 6320 possible hypotheses
  - ✦ All combinations of 3 variables: nearly 500k
  - ✦ How do we find the ‘good’ hypotheses?

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# Decision trees

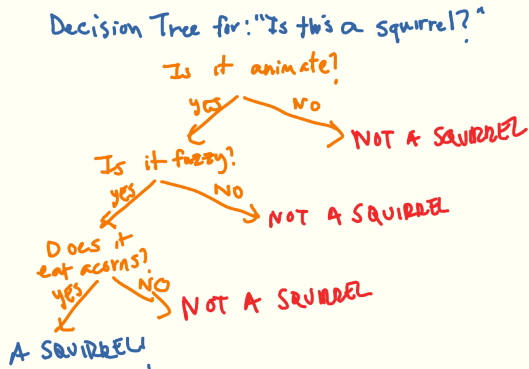
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Decision trees are essentially flowcharts:



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  - ✦ Essentially: draw a straight line through the graph

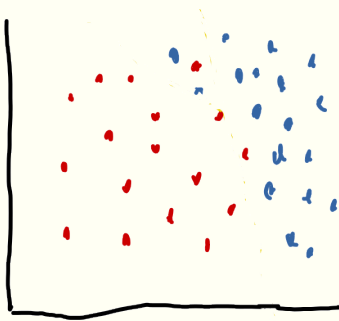
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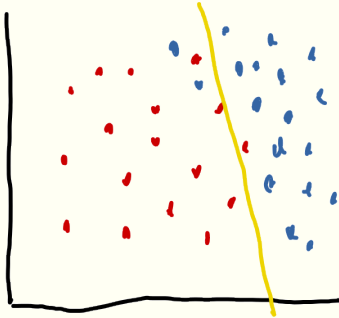
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- ✦ There might be many hypotheses which result in a halfway useful tree (we may not want to consider globally optimal choices only)

# Decision tree: visualized

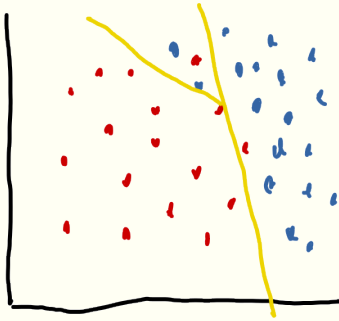


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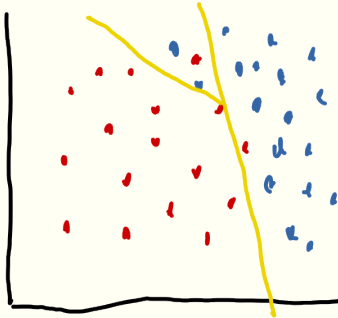




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Problems to be addressed: overfitting, pruning redundant branches,...

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- (2) All positively preferential predicates which are neutral w.r.t likelihood (e.g. *hope*) are anti-rogative.
- (3) All predicates which always imply uncertainty and are not gradable (e.g. *suspect*) are anti-rogative.

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- ✦ We have some theoretically-informed ideas about what properties we include to begin with
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Database is labor-intensive

- ❖ Populating the database for a given language requires both a lot of time and linguistic expertise
- ❖ Upside: we have access to a greater variety of languages than a MegaAttitude-like big data approach



# The end

Clausal-embedding is a rich and complex topic.

- ❖ Predicates vary in their ability to embed clauses of different types, and clauses in embedded contexts behave quite differently from matrix ones
- ❖ There are many interesting correlations between properties of CE predicates and properties of their complements
- ❖ We're limited by the pool of languages that have been investigated so far

★ ★ ★ If you're gotten anything out of the last two weeks of courses on sentences/clause embedding and you are at any point in the future interested in:

- ❖ Talking about a project you're working on
- ❖ Getting feedback on an idea or spitballing
- ❖ Collaborating on something of mutual interest
- ❖ Anything else that seems like it belongs in this list

Send me an email! [t.d.h.roberts@uu.nl](mailto:t.d.h.roberts@uu.nl).